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Drifter’s Tales: a new indie narrative & strategic cards game lands on Steam & Itch.io on July 8th

After a successful early access phase

The First Spine announce that their narrative & strategic cards game lands on Steam and Itch.io on July the 8th after a free early access phase. In this game, the player has to pick cards in order to complete short stories in a dark-fantasy universe. The gameplay is centered on highly strategic battles at the crossroads of genres between a TCG and a placement game.

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In Drifter’s Tales, you can play different stories featuring unique mechanics and challenge powerful enemies. You play as a wizard whose possibilities are materialized by cards with unique effects. These cards have to be placed on a game board, allowing you to advance to your opponent to ensure you the victory.

Because this is a narrative-first game inspired by gamebooks, choices are also important in this game: it will slightly shape the world and the possibilities around the player. Moreover, at the end of each story, the player can choose between three paths that rewards him unique cards to add on his deck.

Drifter’s tales also has online asynchronous possibilities. When some players are doing some actions in their world, other players see these actions in their own world. Again, this serves the story behind the game.

**Pricing & content**

The final version of the game will be priced to 9,90€. The game will feature 8 playable stories of 20 minutes long with unique mechanics (locks, hit-limited systems, random cards location, etc.). Plus, each story has a covenant that can leads to exclusive cards.

All the cards can be modified with 7 different modifiers, changing every role of each card.

This game **does not have** in-game purchases nor paid DLC.

**Where to play it? Where can I loot more screenshots & videos?**

* The game on Steam at this address: <https://store.steampowered.com/app/1935960/Drifters_Tales/>
* Also available on Itch.io at this address: <https://thefirstspine.itch.io/drifters-tales>
* Link to the press kit: <https://www.thefirstspine.fr/drifters-tales#press-kit>
* Want to play to the finale version instead of the current early access? We can provide you access to our Google Drive in order to allow you to test the entire game.

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**Appendix - if you love bullet-hell-points key features**

* Eight playable stories with strong narrative experience
* Highly strategic battles on a game board that features more than 40 cards
* Cards can be modified with modifiers that changes capacities & statistics
* Each story features a covenant that requires some actions to be rewarded with a unique card
* The player can bet on the number of cards to play during the story to be rewarded at the end
* Asynchronous online mode with events that serves the narrative